CBLL Baseball / Softball Rules Cheat Sheet

Rule	Softball		Baseball	
	1st/2nd Grade Coach Pitch	3rd/4th Grade Kid Pitch	1st/2nd Grade Coach Pitch	3rd/4th Grade Kid Pitch
Time Limit	1 hour - 15 min No new innings with 5 min left			
Bats	Official Softball Bats	Official Softball Bats	Little League Bats with 2-1/4" barrel - No big barrel bats allowed	Little League Bats - Drop - 12 with 2-1/4" barrel - No big barrel bats allowed
Balls	11" Green Dot Softball Each team must furnish 1 ball	11" Green Dot Softball Each team must furnish 1 ball	RIF 5 baseball Each team must furnish 1 ball	Official Baseball Each team must furnish 1 ball
# Infield Players	6	6	6	6
# Outfield Players	4	4	4	3
Max # Players on Field	10	10	10	9
Mound	30 ft	30 ft	35 ft	46 ft
Coach Pitch Distance	No closer than 30 ft	N/A	No closer than 30 ft	N/A
Bases	55 ft	55 ft	60 ft	60 ft
Lead Off Bases	No - can leave when ball is hit. Leaving too soon is an out but leaving anticipating a hit is not an out.	No - can leave when ball is hit. Leaving too soon is an out but leaving anticipating a hit is not an out.	No - can leave when ball is hit. Leaving too soon is an out but leaving anticipating a hit is not an out.	No - can leave when ball is hit. Leaving too soon is an out but leaving anticipating a hit is not an out.
Stealing	No	No	No	No
Infield Fly Rule	No	No	No	No
Max # of Pitches	5 (A courtesy 6th pitch will be allowed if the 5th is a foul - if the 6th pitch is foul the batter is out.	N/A	5 (A courtesy 6th pitch will be allowed if the 5th is a foul - if the 6th pitch is foul the batter is out.	N/A
Balks	No	No	No	No
Batter is Out if:	3 called or swinging strikes or 5 pitch limit is reached	3 called or swinging strikes	3 called or swinging strikes or 5 pitch limit is reached	3 called or swinging strikes
Dropped 3rd Strike	Not in Effect	Not in Effect	Not in Effect	Not in Effect
Walks	No	Yes	No	Yes
Hit by Pitch	No	Yes	No	Yes
Pitch Limit	N/A	None	N/A	8 innings per calendar week (Sun-Sat) Throwing 1 pitch constitutes an inning
Pitching Changes	N/A	2 Trips to the mound in one inning or 3 times in a game per pitcher	N/A	2 Trips to the mound in one inning or 3 times in a game per pitcher
Pitches	Must be delivered in underhand motion with an arch that should drop between the batter's shoulder and knees.	SLOW PITCH - must have an arc at the top of the batter's head dropping between the shoulders and knees when crossing the plate. No quick pitch allowed. The ball must be seen at all times.	Pitches must be delivered in an overhand motion (flat baseball style pitch)	Pitches must be delivered in an overhand motion (flat baseball style pitch)
Dead Ball	The ball is dead when the team in the field attempts to throw the ball to the pitcher or infielder. As soon as the ball cross the plane of the infield, the ball is dead. If a runner is off base the runner is allowed to continue to the next base and stop.	The ball is dead when the team in the field attempts to throw the ball to the pitcher or infielder. As soon as the ball cross the plane of the infield, the ball is dead. If a runner is off base the runner is allowed to continue to the next base and stop.	The ball is dead when the team in the field attempts to throw the ball to the pitcher or infielder. As soon as the ball cross the plane of the infield, the ball is dead. If a runner is off base the runner is allowed to continue to the next base and stop.	Regular baseball rules
Overthrown Balls	The runner and batter are allowed to take the base they were going plus one.	The runner and batter are allowed to take the base they were going plus one.	The runner and batter are allowed to take the base they were going plus one.	The runner and batter are allowed to take the base they were going plus one.